

## ***GUARDIANS HEADQUARTERS***

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*With thanks to Dragonsfoot.org forums members cwslyclgh, Premier, eldersphinx, and Guthlac for their assistance.*

The headquarters of the Guardians is located on the 20<sup>th</sup> floor of the Franks International building (which replaced the old Globe Press building). It was first built in 1987, and completely renovated in 2001.

The Guardians headquarters is controlled by a computer, of course... the G10K/NG, a computer cluster controlled by an alien AI core unit. The computer's main "terminal" is a robot called "Angie," a vaguely feminine metal-skinned machine with basically no brainpower; without the G10K/NG to control it, the terminal-robot shuts down. Cameras and other sensors in every room allow the G10K/NG to monitor all activities and provide assistance if asked; in the bedrooms, the cameras and sensors will usually be turned off.

**Reception Area:** This is as far as the general public gets on the 20th floor without a Guardian or Jonathon Franks to let them pass. Angie is generally found here if not assisting a Guardian or performing repairs.

**Meeting Room:** a large elliptical table occupies the center of the room, with chairs arranged around it. A retractable viewscreen lowers from the ceiling in front of the windows when needed.

**Sickbay:** This small medical facility contains state-of-the-art diagnostic equipment. For medicinal needs, the Guardians have an open account with a full-line pharmacy located on the first floor of the Franks building.

**Kitchen and Pantry:** The Guardians (or at least, those Guardians who eat) can receive anything from a roast beef sandwich to a twelve course dinner, prepared here by Angie. Alternately, any Guardian who so desires may use these facilities to cook his or her own meals.

**Mess Hall:** Tables and heavy-duty reinforced chairs are provided here for use by the Guardians and their guests.

**Bedrooms:** Living space has been provided within the Guardians headquarters for heroes whose homes have been damaged or destroyed, or for individuals who need Guardians protection. These two rooms rather strongly resemble hotel rooms.

**Lounge:** A large-screen TV and comfortable yet durable furniture occupy this space. Guardians members may relax here, or meet informally. On rare occasions the room has been rearranged for entertaining.

**Computer Room:** Here, within walls of Amazing-strength material, are the various components of the G10K/NG computer system.

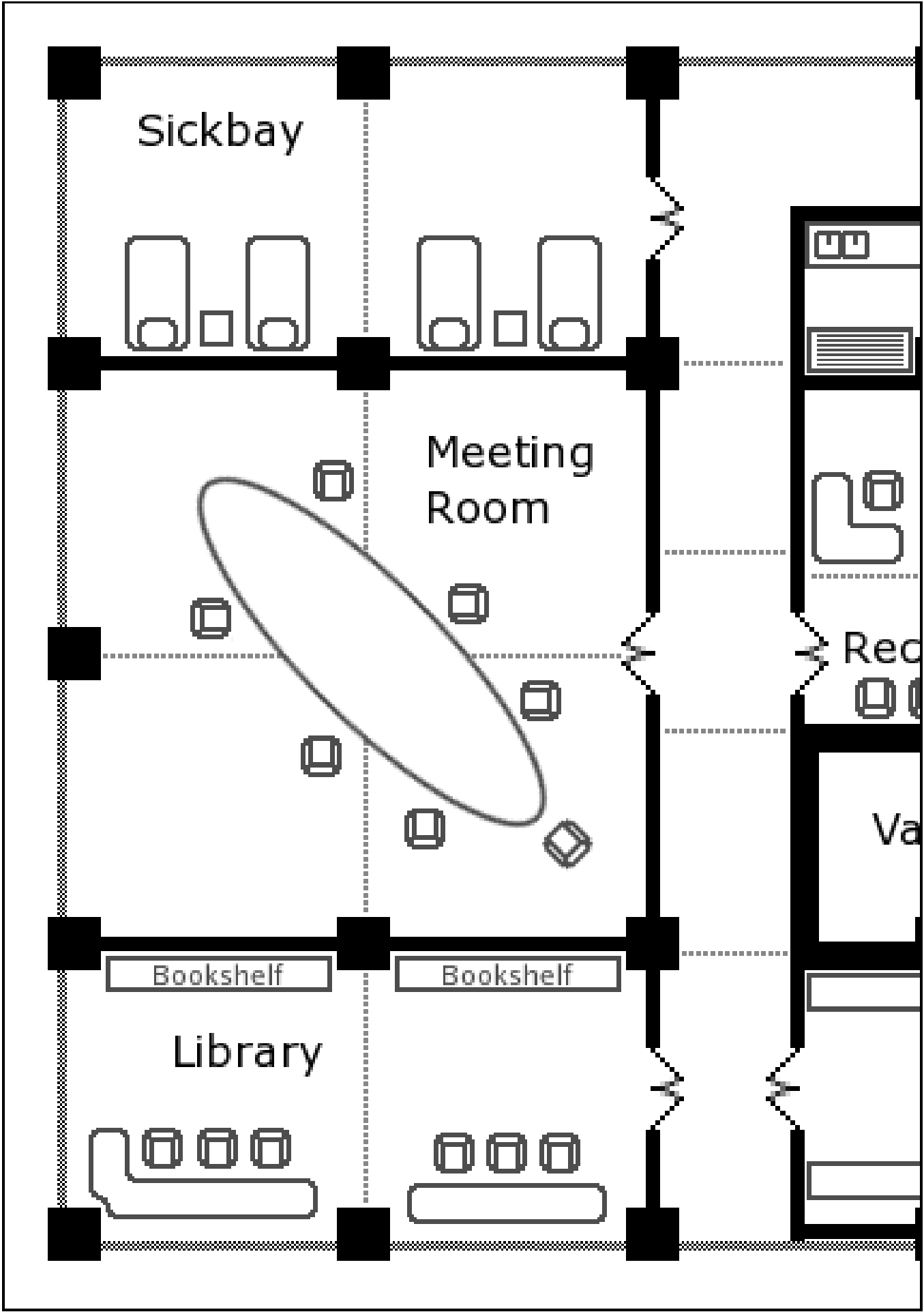
**Laboratory:** A small but well-stocked laboratory is often critical when tracking down villains or curing the latest super-disease. Note that additional laboratory space is available on the 15<sup>th</sup> floor of the Franks Building, courtesy of Franks International.

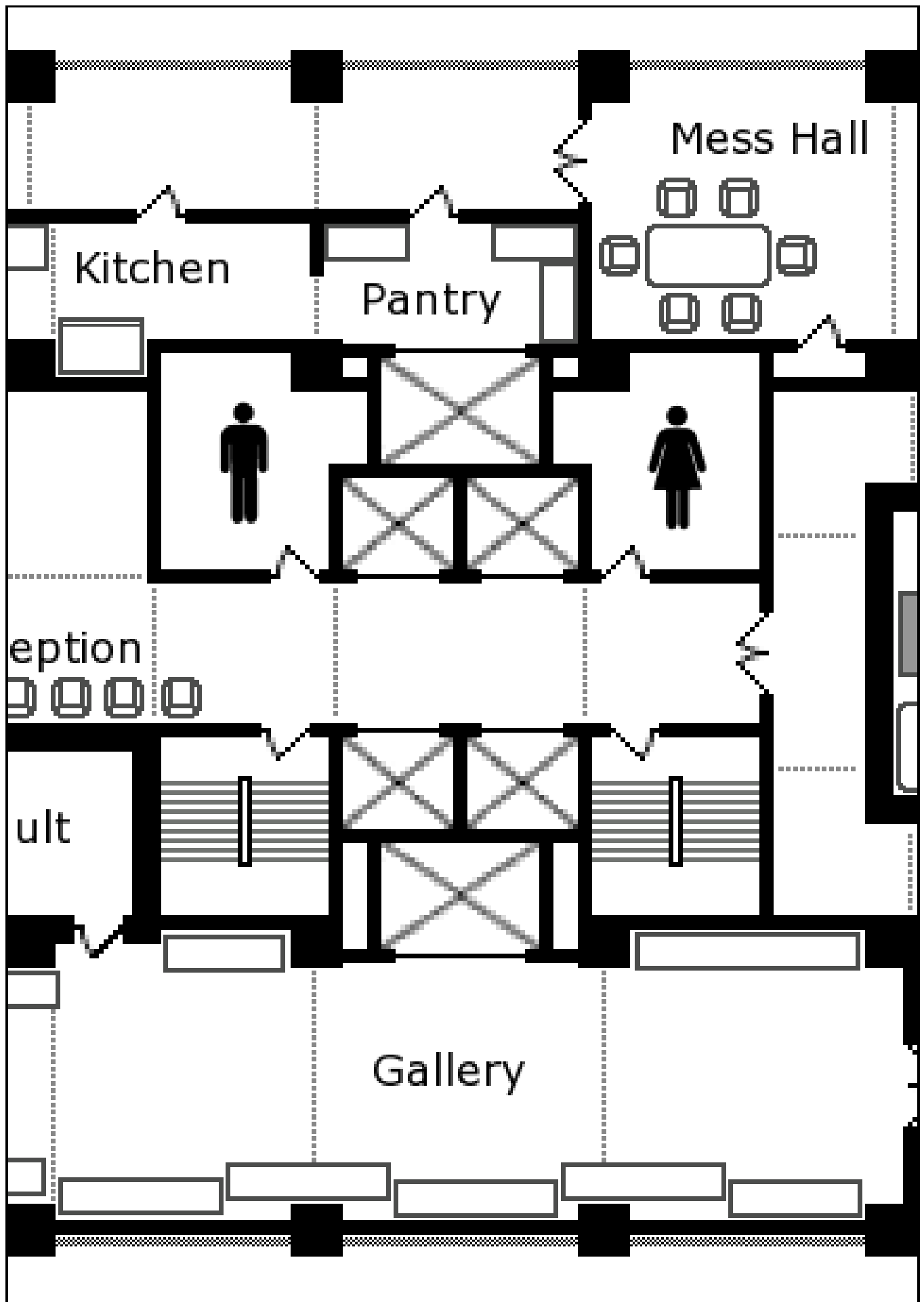
**Gallery:** Here non-dangerous items collected from villains in the past are stored and displayed... items such as Power Claw's armor (with the force-blade generators and nuclear powerplant removed).

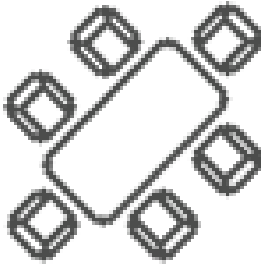
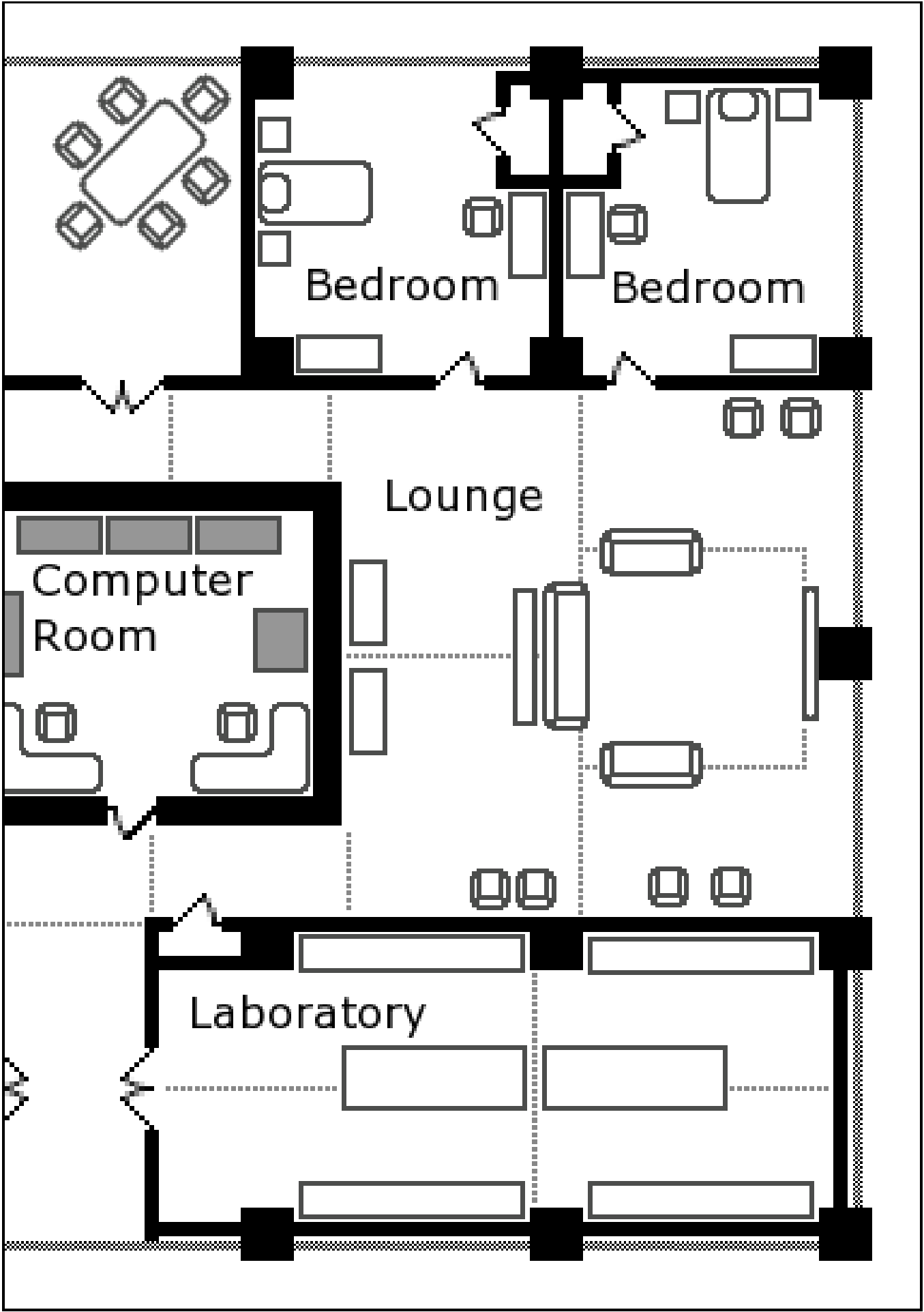
**Vault:** Here dangerous or valuable items collected from villains are stored, inside Amazing-strength walls. The vault door is controlled by the G10K/NG and cannot properly be opened without the computer's assistance.

**Library:** The Guardians have amassed a substantial library of criminology, technology, and mysticism, which is kept here. Also, conventional computer terminals are available for doing research on the Internet or in the G10K/NG's archives.

**Instructions:** *Print the next three pages on plain letter-sized paper. Cut along the thin black outer line, and tape the three segments together in order, left, center, and right.*







Bedroom

Bedroom

Lounge

Computer Room

Laboratory