

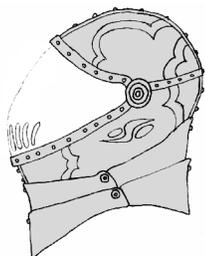
Spendler and Co. Outfitters and General Merchandise

Spendler & Co. is the largest retailer of merchandise for use by explorers, adventurers, mages, etc. in the known worlds. Our merchandise is of the highest quality and often the most unique nature, with many items designed by our founder, Alderon Spendler, Illusionist and Engineer. Mr. Spendler retired from a long adventuring career to found the company, initially selling items of his own design manufactured by outside firms. The business has grown in the decade since then, and we now retain our own crafting firm staffed exclusively by dwarves. Our lines of merchandise have also grown so that we now carry every non-magical item an adventurer might need, from spell components to weapons and armor.

This flier contains a small sampling of our extensive inventory. Naturally we have put our best foot forward, but if you will write us and request our full catalog, you will not be disappointed in our selection, service, or quality.

Our Exclusive Helmets with Glassteel Visors

We have secured, through an exclusive contract, the entire output of a major gnomish "black sand" mine. As the most experienced adventurers know, the so-called "black sand" renders metals transparent when alloyed with them, producing a natural form of the highly useful material known as **glassteel**.



Our corps of dwarven crafters have prepared for us a supply of durable steel helms, suitable for use by any fighting-man armored in chainmail or plated armor, with solid visors of glassteel. These helms will give excellent service with minimal maintenance (see below for polishing materials). Please specify helmet size when ordering. Large-sized helmets are special order items, please allow an additional two weeks for delivery.

#501-445 Helmet with Glassteel Visor 12 lb. 2,550 gp

Glassteel Polishing Kit

A must for anyone using items made of natural glassteel, this kit includes several polishing cloths and two durable metal pots of glassteel polish, put up in an attractive wooden box. Additional polish is also available here.

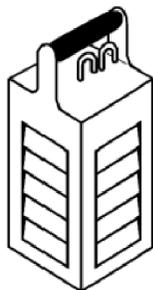
#825-485 Glassteel Polishing Kit 3 lb. 35gp

#825-486 Glassteel Polish, 1 pot 1/3 lb. 9gp

#825-487 Glassteel Polish, 6 pots 2 lb. 40gp

Continual Light Lanterns

This high quality steel lantern, clad with zinc (to resist rust) by an exclusive and secret process, is outfitted with louvres on all four sides, and an ingenious control requiring just one hand to hold the lantern *and* to control the louvres. The operator may easily open all sides simultaneously, or just one side (the "front"), and it may be quickly done. The construction of this item (done by our own dwarven crafters) is so perfect that the operation of the louvres is almost noiseless. No underground explorer should be without one! (Includes metal stud with spell already applied.)



#253-916 Continual Light Lantern 3 lb. . 750 gp

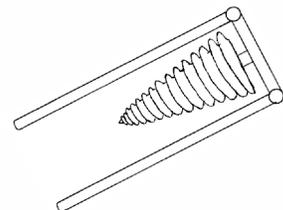
Continual Light Helmet Lamp

This lamp, illuminated by a screw-in metal stud, is outfitted with a "visor" which may be closed partially to direct the illumination, or fully to block it entirely. Also included is a bracket (to be attached to a helmet or other headgear) which includes a keyhole-and-spring mechanism to secure the lamp in place. Both the spring-latching mechanism and the lamp visor are designed for easy one-handed operation (using either hand) even with chainmail gloves on! The zinc-clad steel construction ensures that this lamp will last as long as the spell that powers it.

#253-504 Continual Light Helmet Lamp 1 lb. 1,000 gp

Our Exclusive Door Screw

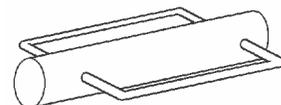
This item, exclusive to Spendler & Co., is quite possibly the most reliable means of entry into any dungeon room! Though not as swift as the door ram (below), the door screw may be used from either side of the door, and because it multiplies the strength of the user it is highly suitable for one-man use. Simply fold out the collapsable handles, insert the screw-point between the planks of the door, between the doorframe and the lockset, or even beside the doorframe near a hinge, and turn forcefully. Note: not recommended for use with stone or metal doors.



#877-318 Door Screw 6 lb. . 250 gp

Our Regular Door Ram

One of the most useful items for entering dungeon rooms is the **door ram**. Our regular ram is formed from durable steel tubing, painted to resist rust, and outfitted as shown with handles on each side. The ram may be filled with sand or water for extra weight by means of a removable plug on the back end.



#877-343 Door Ram 5 lb. . 120 gp

Our Best Extendable **Door Ram**

This item, exclusively available through this catalog, consists of a reinforced two-man ram such as we have described above. The head of the ram is removable by unscrewing a set-screw, and the ram is socketed at the head-end and tapered at the tail so that two or more such rams may be connected. Thus, four, six, or even more explorers may combine their strength to force a difficult entry! Note that this model, by design, will not hold water, but may be filled by sand or gravel for additional weight.

#877-344 Extendable Door Ram 6 lb. . 150 gp

Top Quality **Potion Bandolier**

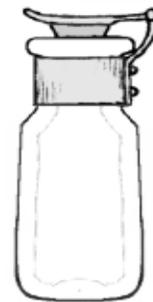
Yes, many other common merchandise vendors sell bandolier belts for use with potions, but our exclusive Potion Bandolier is designed for easy one-handed usage! Each compartment has a separate “flap” closure, outfitted with an enclosed metal spring and held by a simple hook mechanism. Simply push down on the top of the “flap” and the hook disengages; remove your hand and the compartment is open! We recommend also our exclusive, high-quality Potion Vials (see below), which are of the precise size to fit the compartments of this item perfectly.

#387-828 Potion Bandolier, 8 compartment .. 6 lb. 30gp

#387-829 Potion Bandolier, 10 compartment 8 lb. 40gp

High-Quality **Potion Vials**

Common, low-grade potion vials are simply small tubes or bottles with plain cork stoppers, prone to breakage at the slightest provocation. The stoppers are also easy to lose, and two hands are required to open them.



Not so for our exclusive Potion Vials, made of the highest quality tempered glass by expert dwarven crafters. The stoppers are reinforced with thin, strong steel strap and attached to the vials by means of a hinge mechanism, as shown in the illustration. Thus a dungeon explorer may open *and close* the vial with but one hand, even in chainmail gauntlets, and the stopper will not be lost. If used with our exclusive Potion Bandolier, above, the explorer need not lay down his weapon, torch, etc. when a potion is needed!

#387-737 Potion Vial, box of 12 1 lb. 10gp

#387-738 Potion Vial, case of 144 12 lb. .. 100gp